

Storytime™



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AWESOME ART PACK

So you want to be an illustrator? This pack will help you get started! It's full of great warm-up exercises to inspire you to create your very own imaginary creature so you can enter our illustration competition.

Our amazing judge, **Luke Flowers**, has even created a step-by-step guide to drawing a Triantiwontigongolope – just like the one in our latest issue.

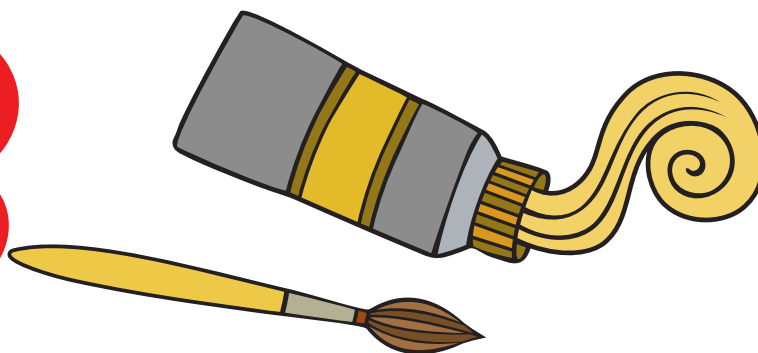
All you need to get going is to print off this pack, grab some pencils and fire up your imagination!

IN THIS PACK:

- 10 Top Tips for Beginner Illustrators
- Warm-up Doodles Activity
- Wacky Creature Creator
- Finish the Illustration Grids
- Copy the Creature Grids
- Draw a Triantiwontigongolope Step-by-Step
- Doodle Sheet
- Grid Sheet
- Triantiwontigongolope Colouring Sheet
- Drawing Sheet
- Storytime Illustration Competition Entry Form



10 TOP TIPS FOR BEGINNER ILLUSTRATORS



1

Look for illustrations. They are everywhere! Not just in Storytime magazine, but also in picture books and chapter books. You'll see them in advertisements, on signs and on packaging. Which ones do you like best and why? Start an inspiration scrapbook and fill it with your favourite illustrations.

2

Copying is a great way to get started. Copy anything and everything! Flick through the pages of Storytime and copy the illustrations you like best. Use the grids in this pack to help you.

3

Draw whenever you can and wherever you can. Draw every day! Carry a sketchpad with you and draw any animal you see. The more you draw, the better you'll get. And the more you draw, the sooner you'll find a style of your own, instead of copying other illustrators.

4

When you first create a character, fill a whole page with sketches and doodles. Don't be afraid to make mistakes. Experiment and have fun. Come back to it the next day and choose the sketches you like best. Work on them some more until you get it just right.

5

Look at your pet or a picture of your favourite animal. Really look at it. Now, without peeking at it again, sketch it in 60 seconds. How many details did you manage to sketch? This exercise will help you improve your sketching and observation skills. Keep at it until you get better and more confident.

6

Everything is made from shapes – animals too! A cat's head is a circle with two triangles for ears. Its legs are long, thin rectangles. Its body is an oval. Draw your favourite animal or pet in basic shapes only. Try this with different animals.

7

Draw the head first, then add the body (unless you've created an animal with an all-in-one head and body, like a snake). Don't add details like arms, legs, tails or facial features until you've got the head and body shapes right.

8

An illustrated face doesn't have to have lots of detail to be full of expression. Just two dots for eyes and two lines for eyebrows can say a lot, depending on where you put those dots and lines. Experiment in our **Warm-Up Doodles Activity**.

9

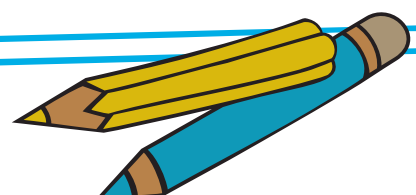
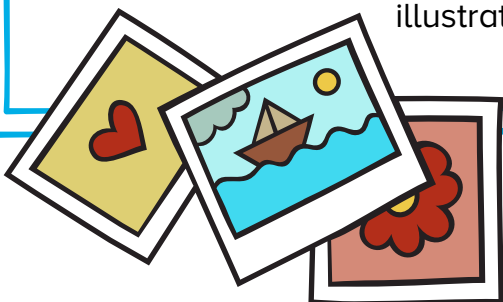
Once you've mastered the basic body and head shape and the face, draw your animal in different positions. Observe how the animal moves, eats and sleeps. Can you capture any of those poses in 60-second sketches? Fill a sketchbook page.

10

When you've got the position right, add textures, pattern (like stripy fur or scales) and colour to turn your sketch into a proper illustration. Experiment with all three of these elements until you've got it just right.

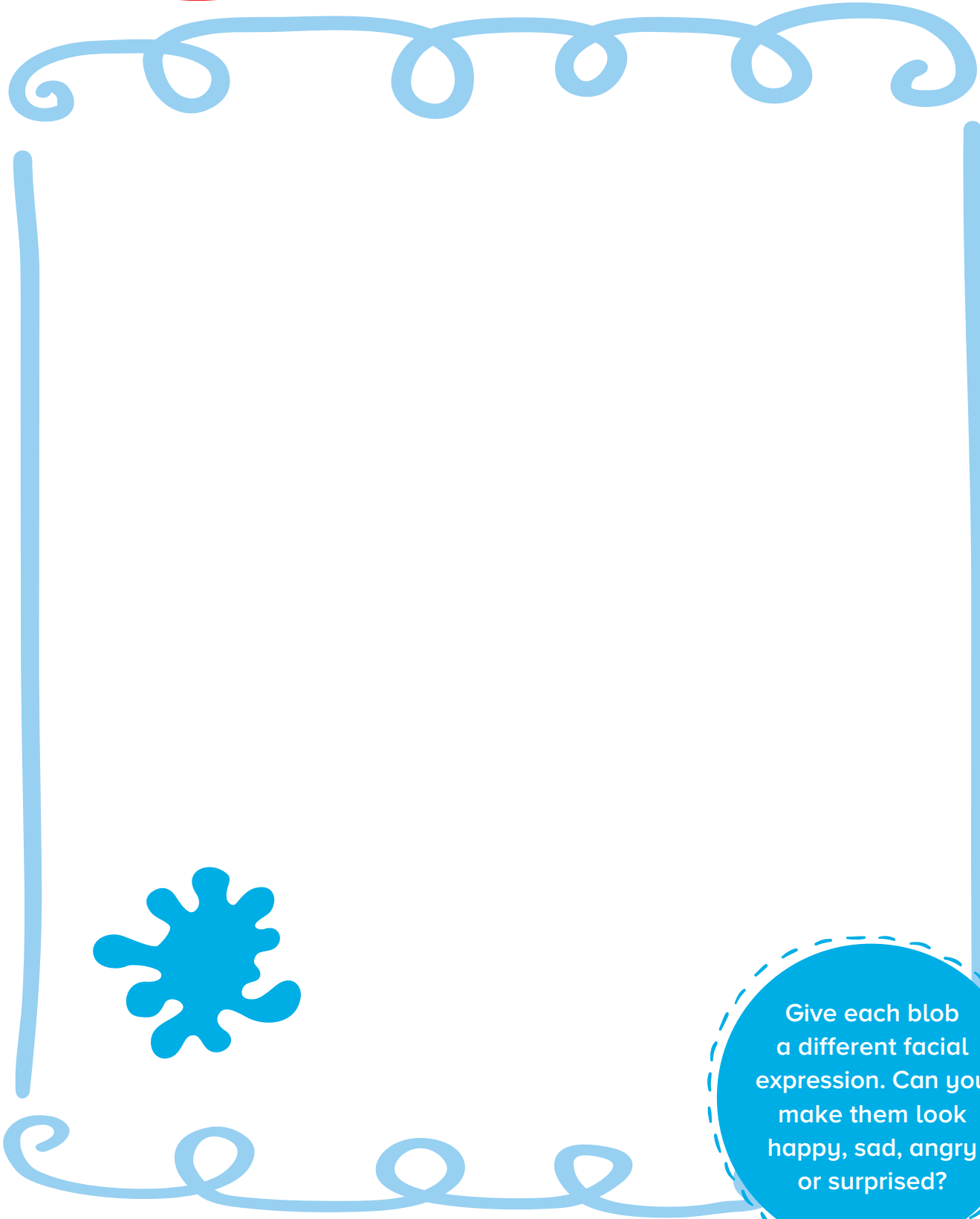
TOP TIP!

Make cards for your friends and family with your drawings on them. This will help you to get better at drawing and more confident about showing your work to other people. You might even get your first illustration job creating a card for someone you know!



**WARM-UP
DOODLES**

In this exercise, turn nothing into something! Without thinking about it too much, fill this page with random splats, blobs and squiggles. Then give each doodle a face, arms, fins, wings or legs. We've done one shape to get you started.



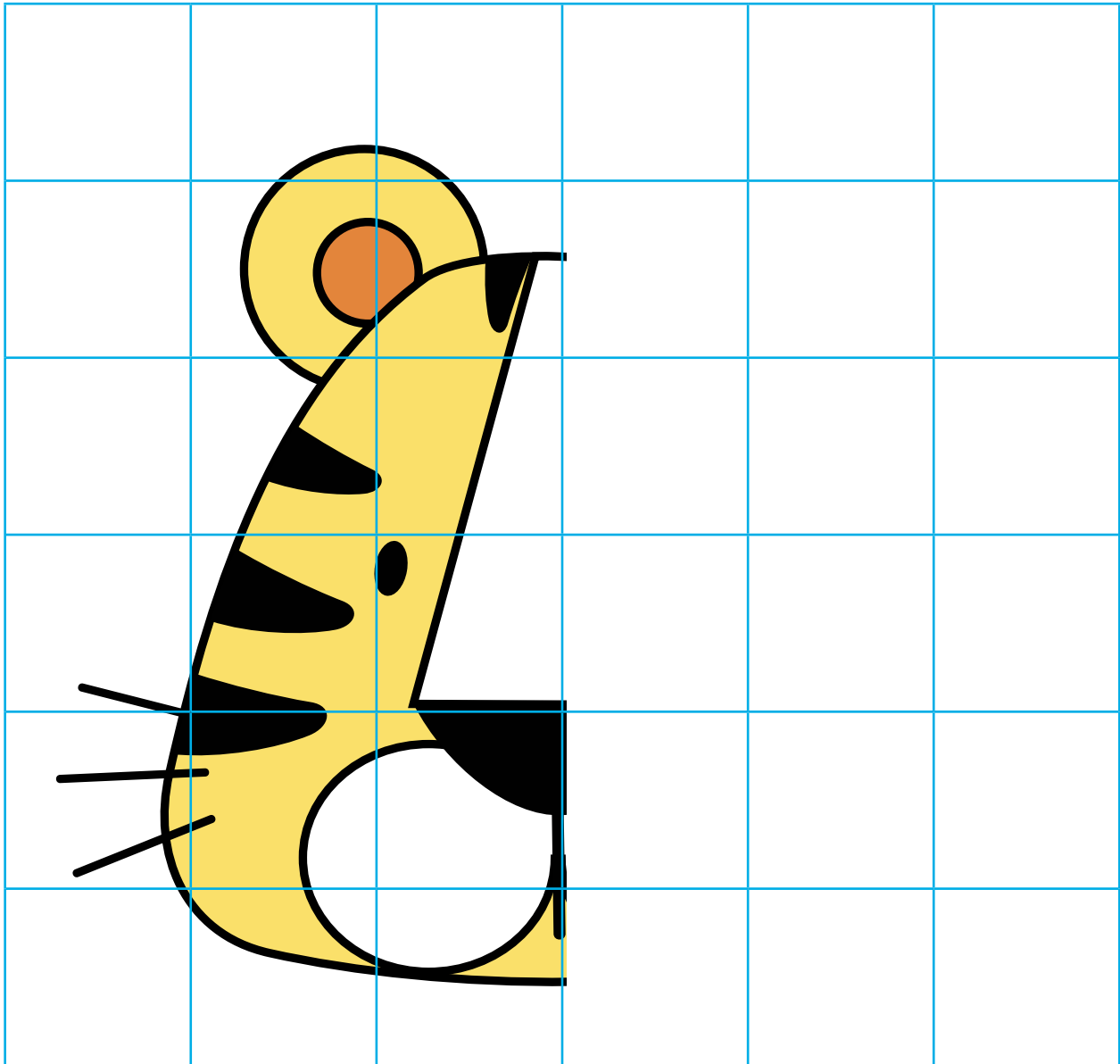
Give each blob a different facial expression. Can you make them look happy, sad, angry or surprised?

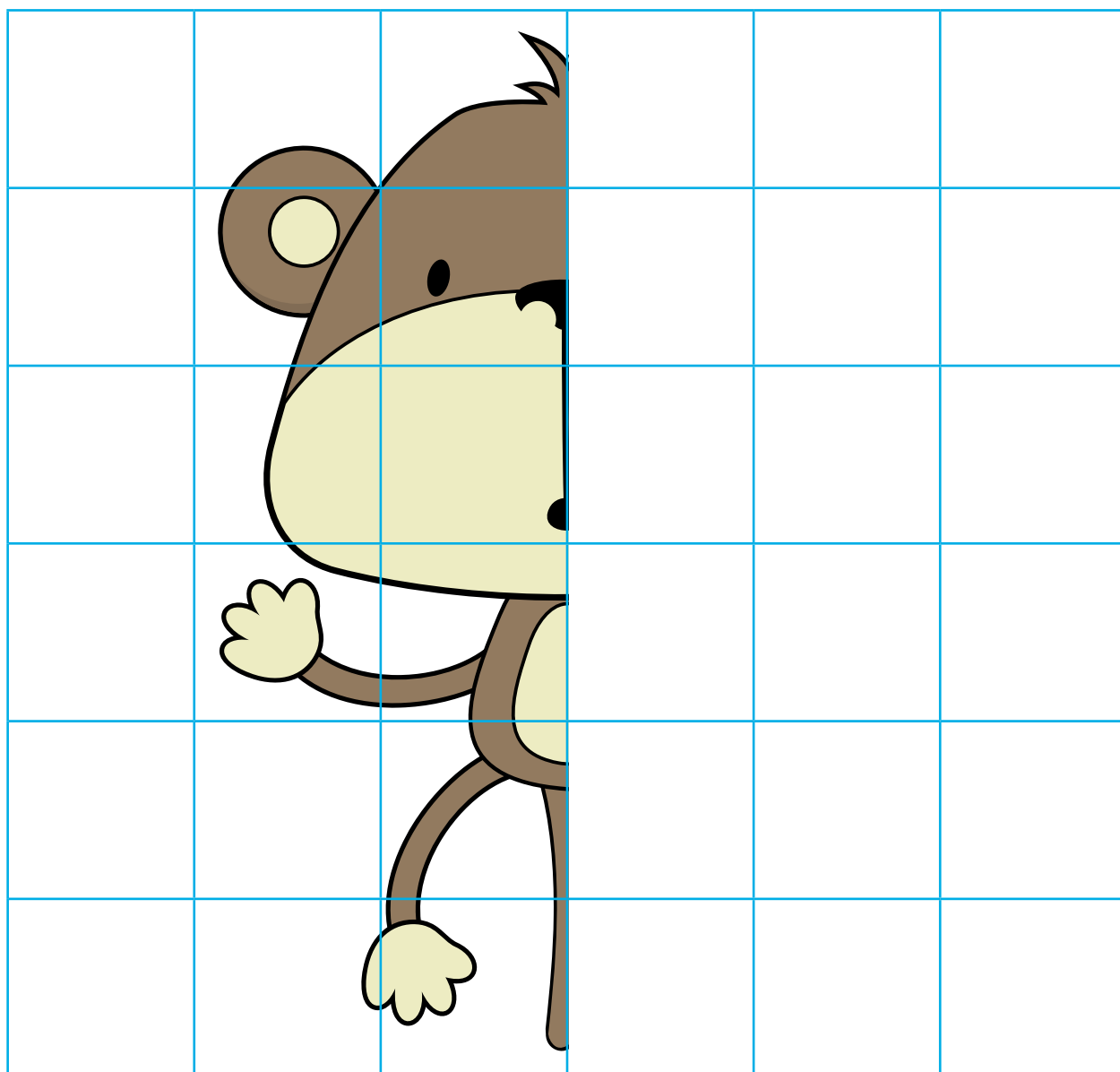
**WACKY CREATURE
CREATOR!**

Try this with friends! Fold this sheet into three sections along the dotted lines. Draw a head in the top section, fold over the paper and pass it to a friend. The second person draws the body and folds it over to hide it, and the last person adds the legs and feet. Unfold it to see what you've got. Could it be inspiration for your competition entry?

**FINISH THE
ILLUSTRATION!**

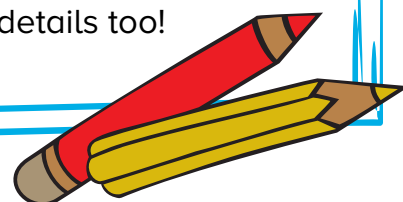
Using these grids for guidance, complete the illustrated animals. Copy what's there for a perfectly symmetrical drawing.





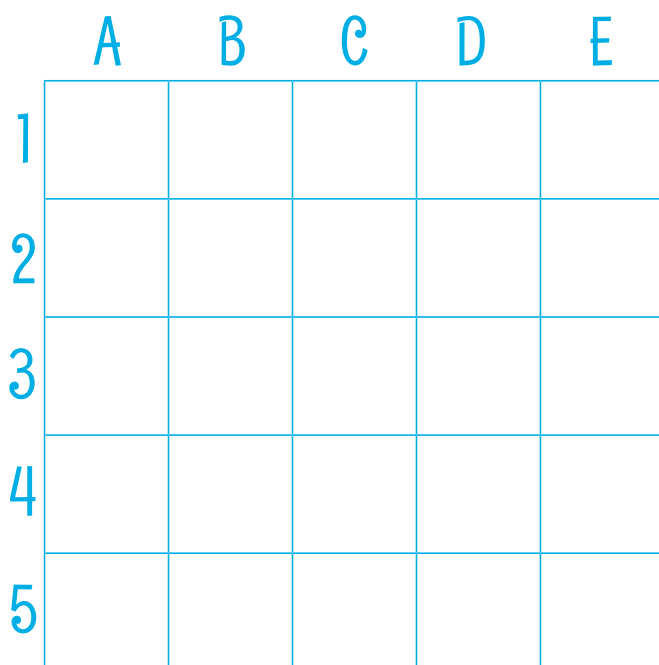
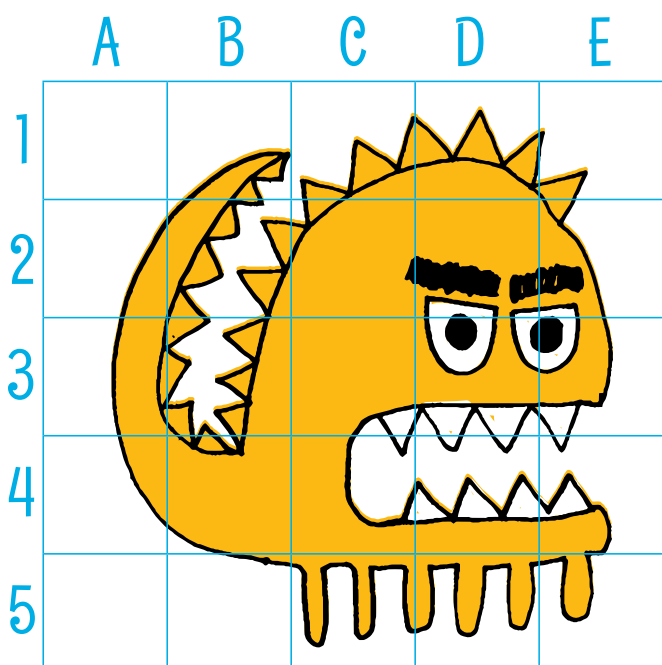
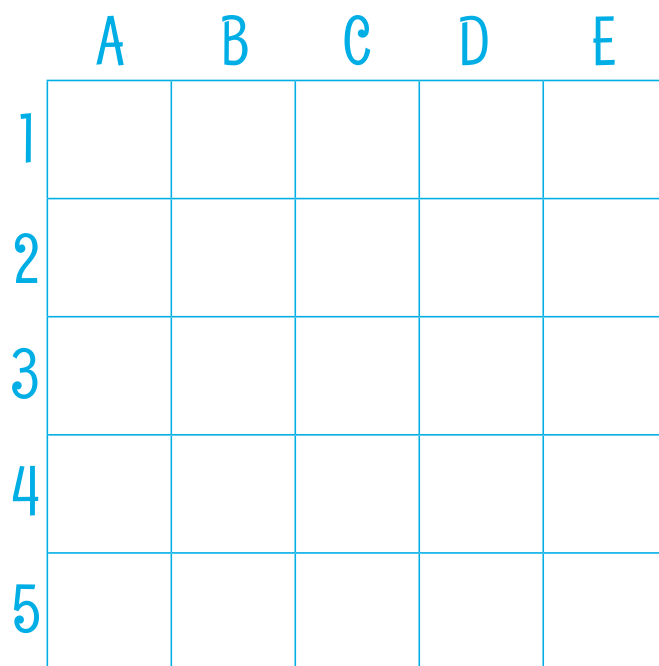
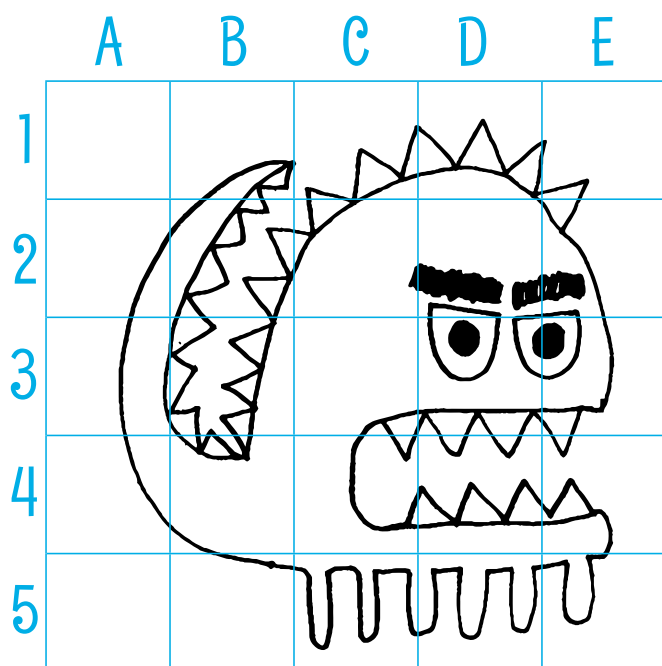
TOP TIP!

If you want to make this more challenging, add some details to the monkey before you copy it. Give it long eyelashes, a dickie bow, hairy ears, claws, a pair of shorts, a crown or stripy fur. Make sure you copy all the little details too!



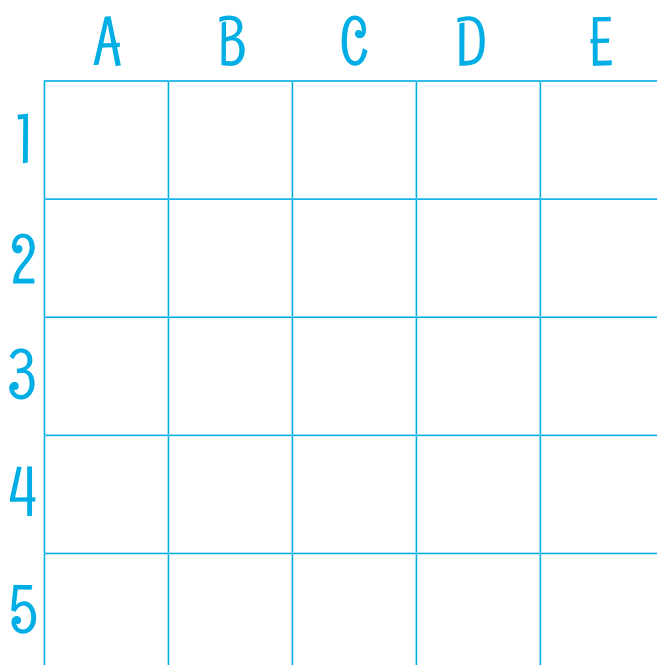
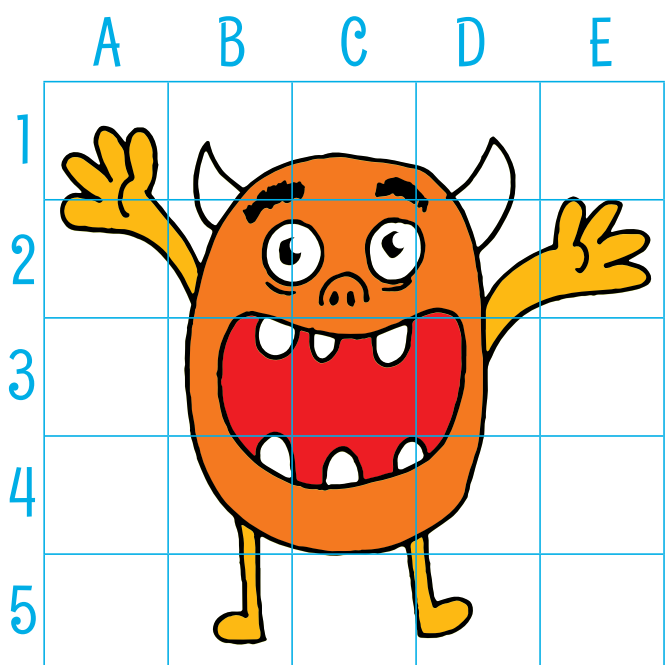
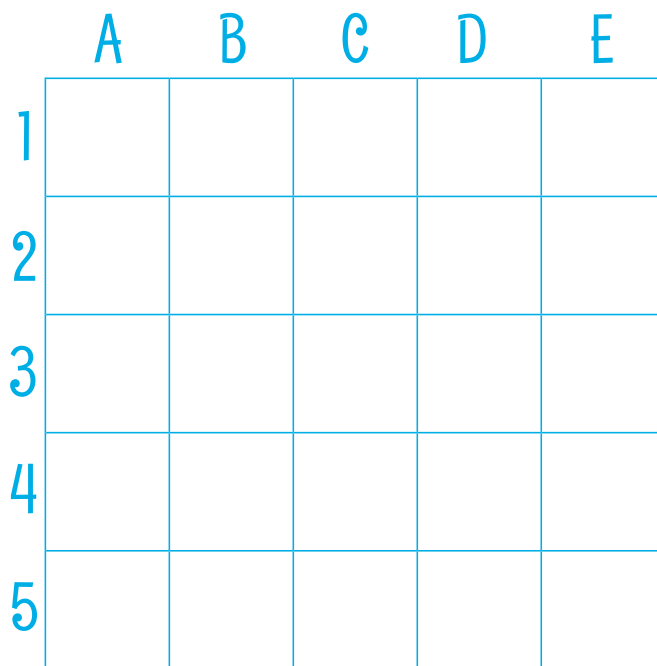
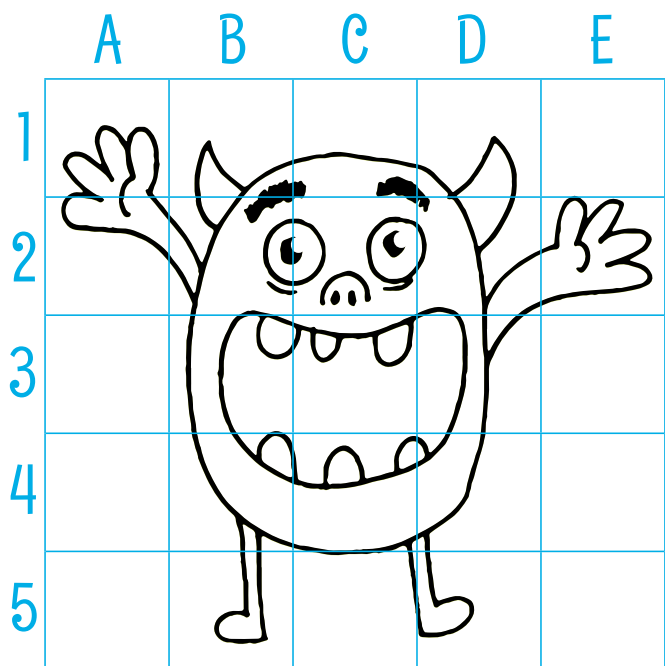
COPY THE CREATURE!

Now you've mastered a half-and-half grid, try your hand at copying a whole creature. We've got two grids for you to try. Try them in black and white first, then colour them in!



COPY THE CREATURE!

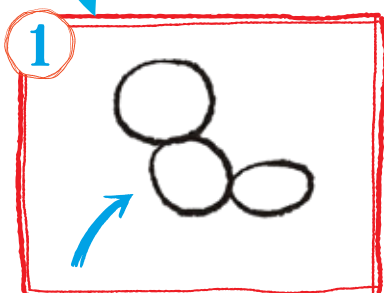
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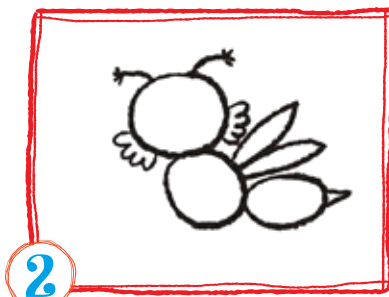
**DRAW THE
TRIANTIWONTIGONGOLOPE:
STEP-BY-STEP!**



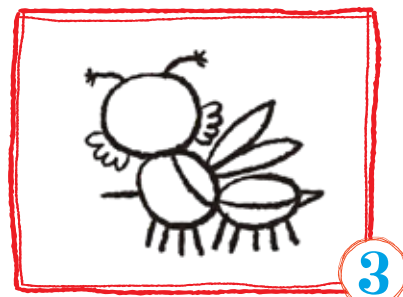
Our illustrator and judge Luke Flowers shows you how to illustrate the Triantiwontigongolope in easy steps. Here's how...



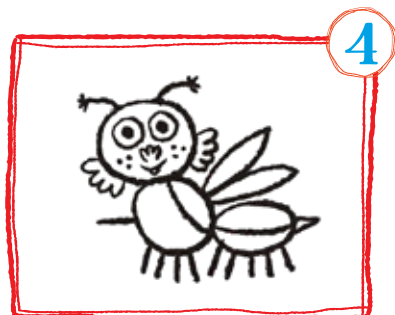
Use a pencil to draw three ovals just like this.



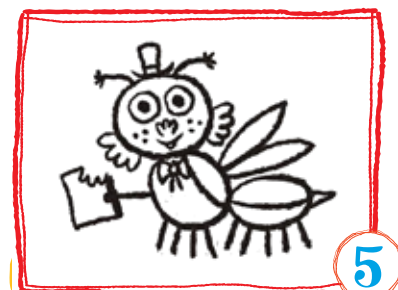
Add two pointy wings, a sting, antennae, and frilly bits on the side of the face.



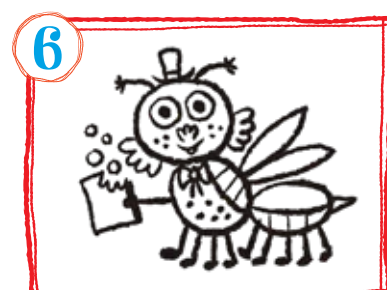
Draw 10 lines for the legs and a line through the two body ovals.



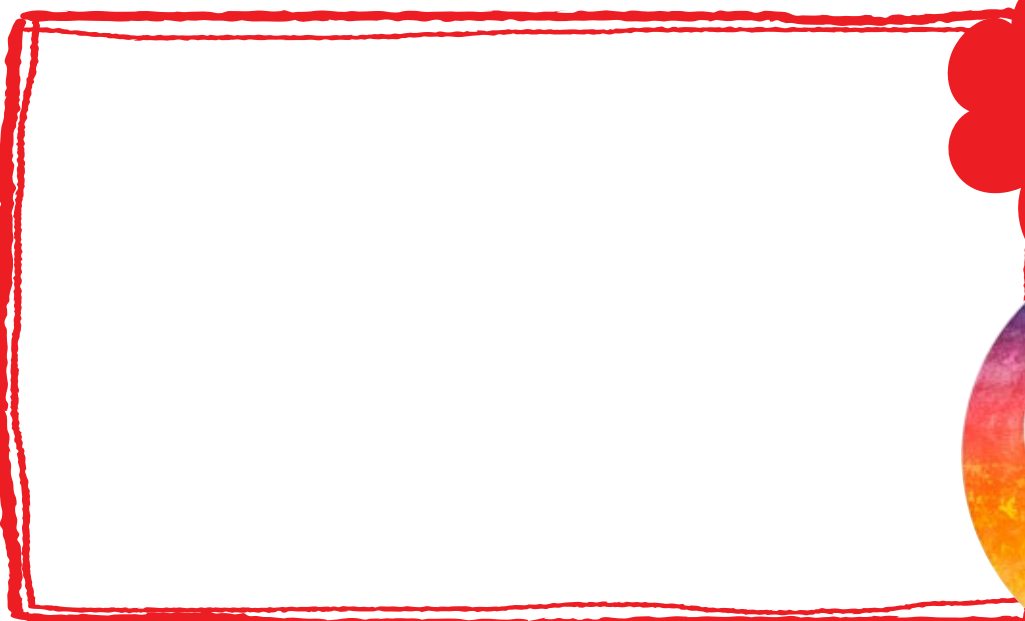
Add the facial features. The eyes are two big circles with dots inside.



Now give it a sandwich to eat, a top hat and a smart dickie bow.



Draw stripes and spots on the body and bubbles on the sandwich. Perfect!



**Sketch it here
and colour it
in too!**



DOODLE SHEET

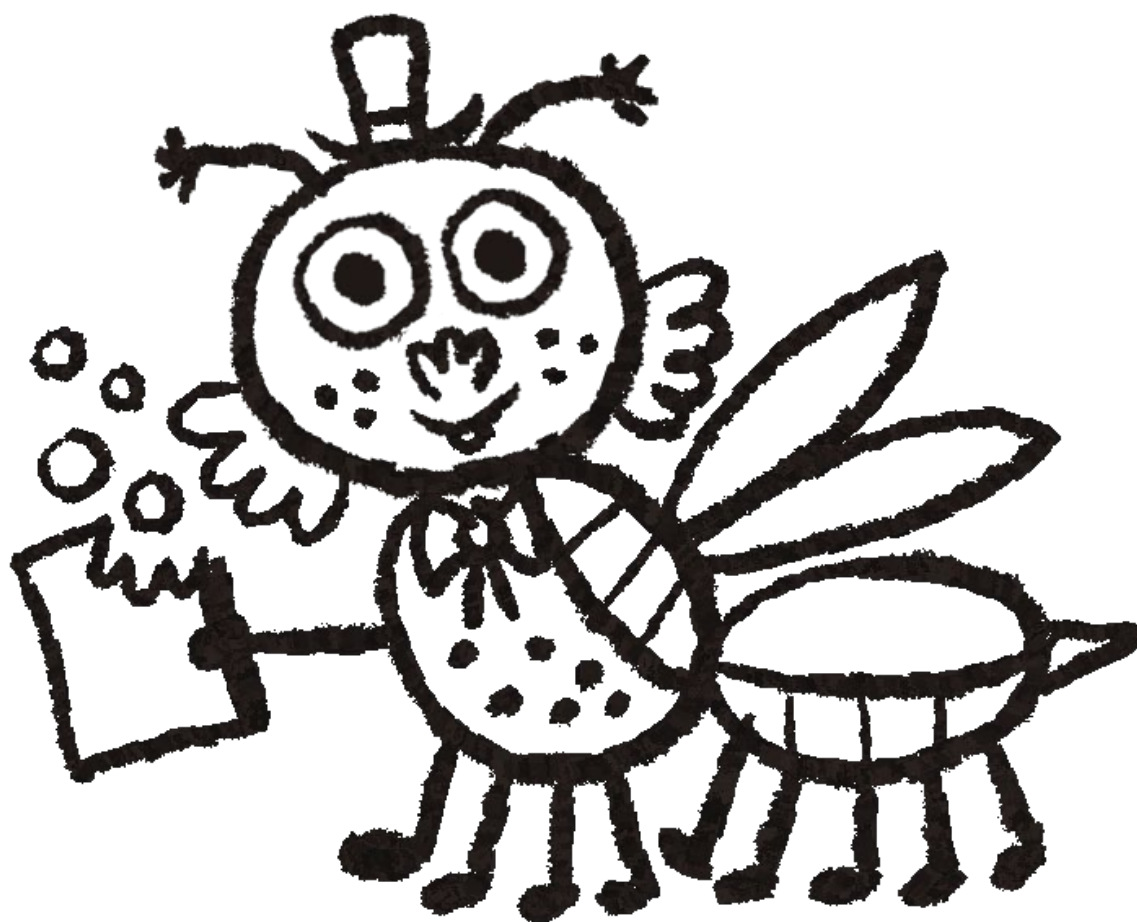
Fill this page with more splats, squiggles, blobs and scribbles, then turn them into imaginary creatures with funny faces. Don't forget to colour them in!

GRID SHEET

Find an illustration you love and copy it onto this grid sheet. Use each box on the grid as a guide to size and proportion.

COLOURING SHEET

Colour in this picture of the
Triantiwontigongolope and draw its house
in the background. Where does it live?

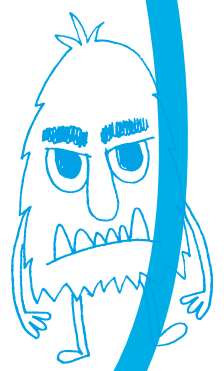


DRAWING SHEET

Sketch ideas for imaginary creatures here.



DRAW YOUR VERY OWN IMAGINARY CREATURE!



MY CREATURE IS CALLED: _____

